# Yanling Xu

# **UX / Product Designer**

#### **BIOGRAPHY**

As a designer, I'm passionate about solving complex problems, system thinking and design that works well and does good. With user research and rapid prototyping, I deliver solutions that achieve business and user goals.

#### **EXPERIENCE**

### UX Designer / Genospace, Boston

#### Oct 2018 - Present

- Lead user research and product design effort to deliver end-to-end enterprise solutions in the data management
- Initiated the design and development of Genospace's first design system
- Promoted design grooming and design QA practices to enhance collaboration with product and engineering teams

#### UX Design Intern / Motorola Solutions, Chicago

#### May 2018 - Sept 2018

- Led thorough stakeholder and market research on the safety and security landscape in K-12 and colleges
- Designed and prototyped an end-to-end intelligent system by applying user-centric methods with 2 patents filed

### Product Designer / Bentley University UX Center, **Boston**

#### Oct 2017 - May 2018

- Managed a portfolio of 4 different projects in healthcare, government, and consumer product and service sectors with clients including National Science Foundation, TripAdvisor, and Brightcove
- Facilitated design sprints, conducted heuristic evaluation, delivered vision prototypes using various prototyping techniques

#### Research Associate / Institute for Social Research

### May 2015 - Jul 2017

• Planned and executed qualitative and quantitative research tasks including contextual inquires and survey design for health and retirement studies



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#### **EDUCATION**

#### MS, Human Computer Interaction

Sep 2017 - Dec 2018

Bentley University, Boston

## BS. Mathematical Science & **Economics**

2012 - 2015

University of Michigan, Ann Arbor

Τ	00	LS	SKILLS	,

Designing	Formative Research
Figma	User Interviews
Adobe Suite	Survey / Observation
Sketch	Competitive Analysis
Axure	Generative Research
Coding	Affinity Diagramming
HTML / CSS	User Personas
Javascript	Journey Mapping
React	Sketching
Python	Prototyping
Prototyping	Summative Research
Principle	Usability Testing

#### ACCOMPLISHMENTS

InVision

Framer X

Patent - Dynamically Docking An Unmanned Aerial Vehicle

16/184043 (Docket No.PAT23218-US-PRI)

Heuristic Evaluation

Cognitive Walkthrough

Patent - Method and System to Project Guidance to Building Occupants During An Emergency Situation

16/714996 (Docket No.PAT23753-US-PRI)